

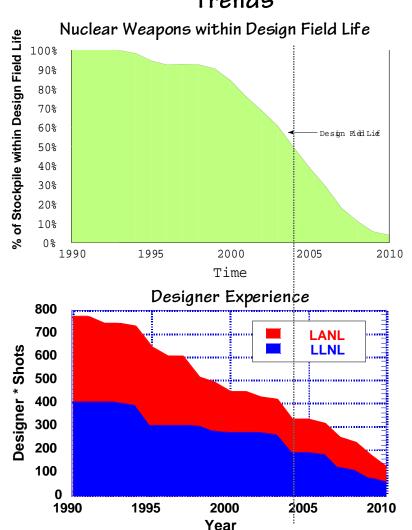
# The Accelerated Strategic Computing Initiative (ASCI)

A Program Update and Progress Report February 1998

## Program plan has been sized to meet technical requirements when needed

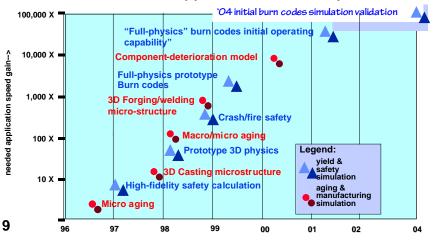


#### Trends



• The absolutely essential requirement of having intimate involvement by the test-savvy designers in the validation of the simulation codes, including initial, exploratory validation with 100 TeraOp system in the 2004-time frame, establishes the technical justification and requirement for the current spending level and pace in ASCI.

#### Consolidated Applications Roadmap ("Curve")



## ASCI responding to the Challenges



#### Challenge:

Stockpile safety, security, and reliability with no underground nuclear testing under Comprehensive Test Ban Treaty (CTBT)  $\longrightarrow$  Stockpile Stewardship Plan (SSP)

### ASCI Response:

Weapon Performance & Safety Code Simulations

#### Challenge:

Indefinite Life Extention → DP Stockpile Life Extention Program (SLEP)

### ASCI Response:

Codes to simulate aging weapon's materials and parts

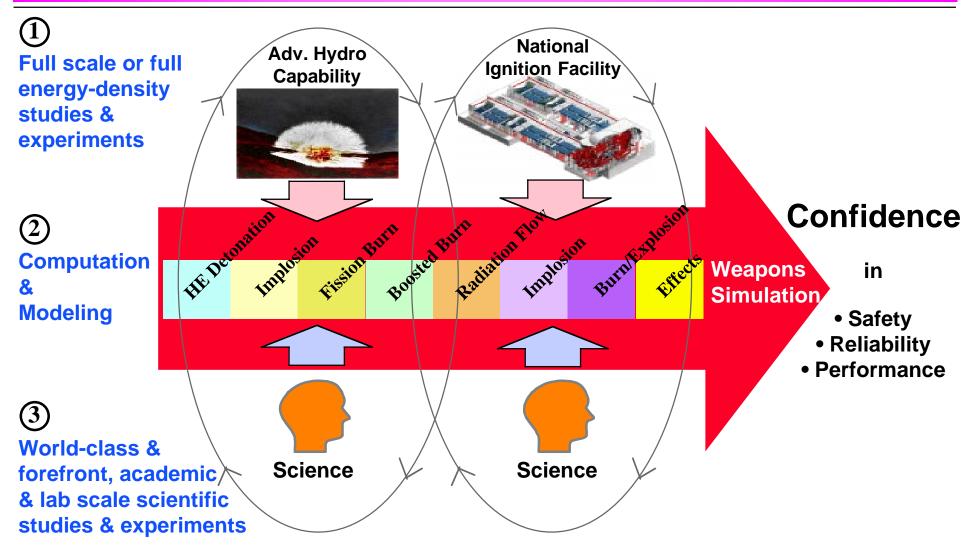
#### Challenge:

Remanufacturing weapons parts with reduced time, cost and defects —— Advanced Design and Production Technologies (ADaPT)

### **ASCI** Response:

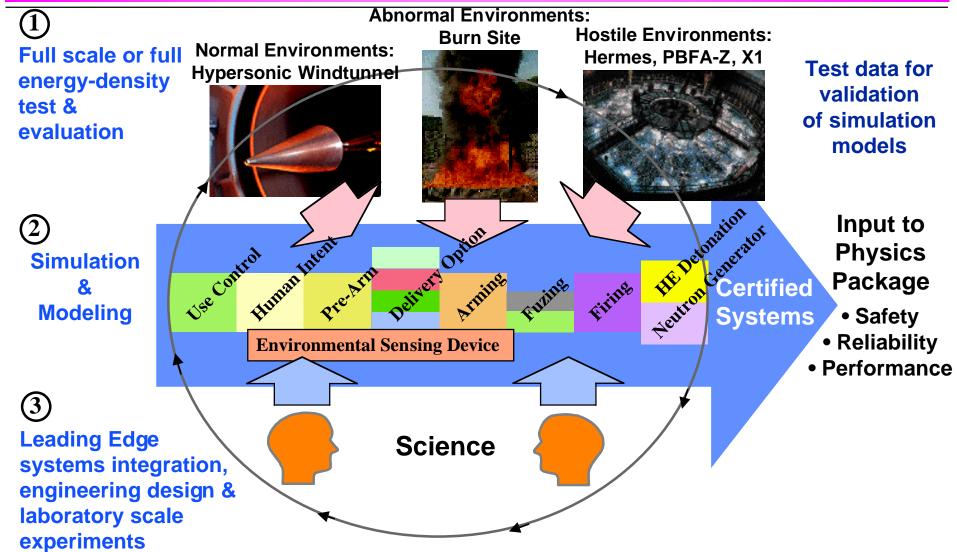
Virtual Prototyping Simulations

We are focused on the problem...performance, safety, reliability, and maintenance of the stockpile without nuclear testing... "forever"



### Simulation-Based Certification of Weapon Systems (or Aging Components) for Normal, Abnormal and Hostile Environments







## The Mechanics of Crash & Burn for Non-Nuclear Safety



Structural Impact

**Fuel Dispersal** 

**Fire Dynamics** 

Thermal Insult

**Chemical Decomposition** 

Pressurization

Fracture

**Gas Expansion** 

**Electrical Insult** 











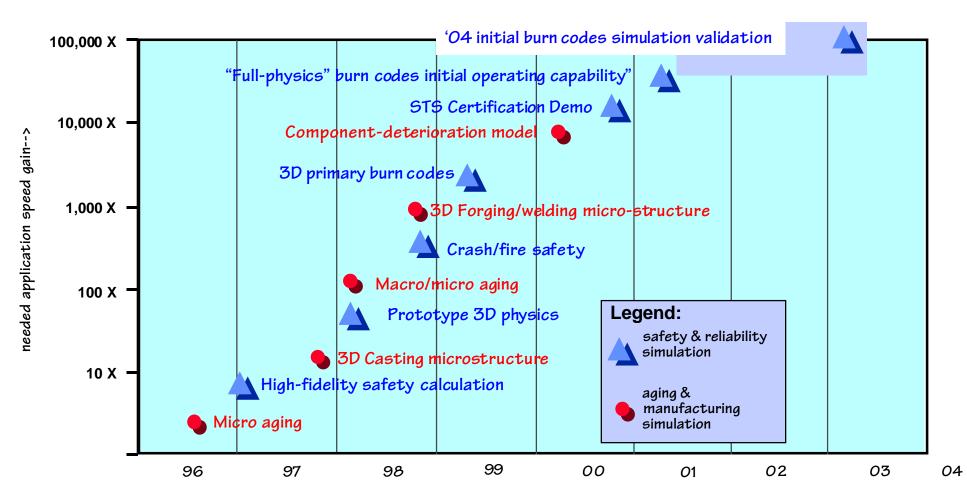


RATZEL/S-96/03

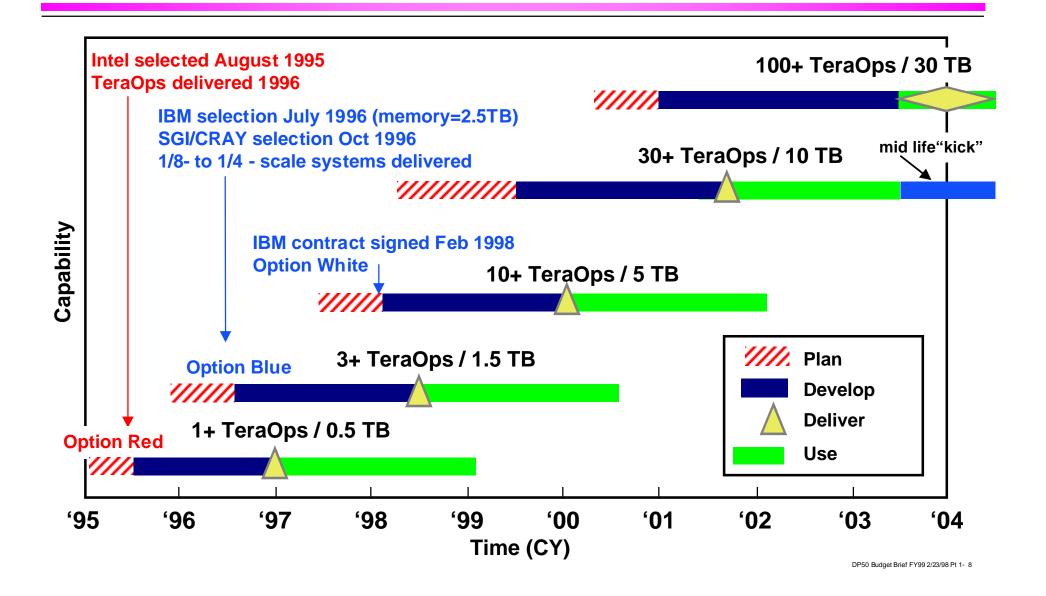
## Consolidated Applications Roadmap ("Curve")



...3D-"more-complete-physics"-high fidelity simulations, has key milestones tied to stockpile requirements or expected aging and manufacturing requirements--i.e., Green Book or SDR

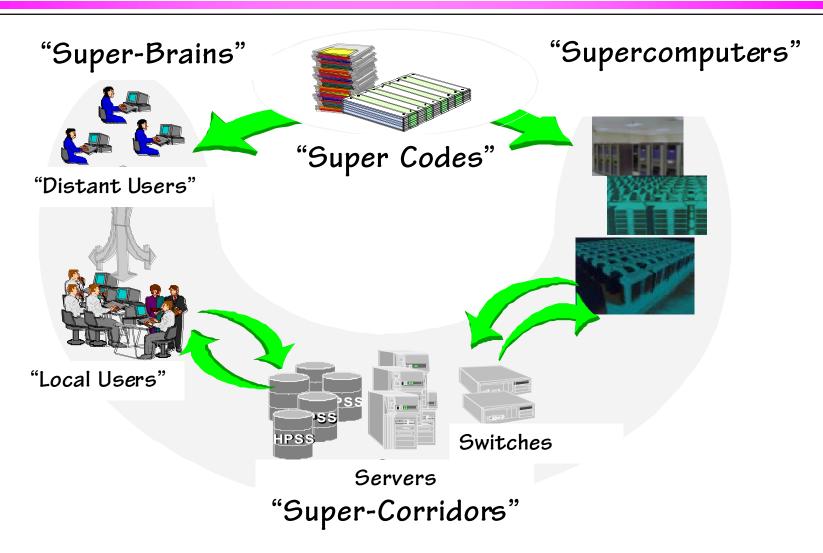


## Platforms Computing Systems Roadmap --working with the U.S. computer industry to reach unprecedented computer performance--



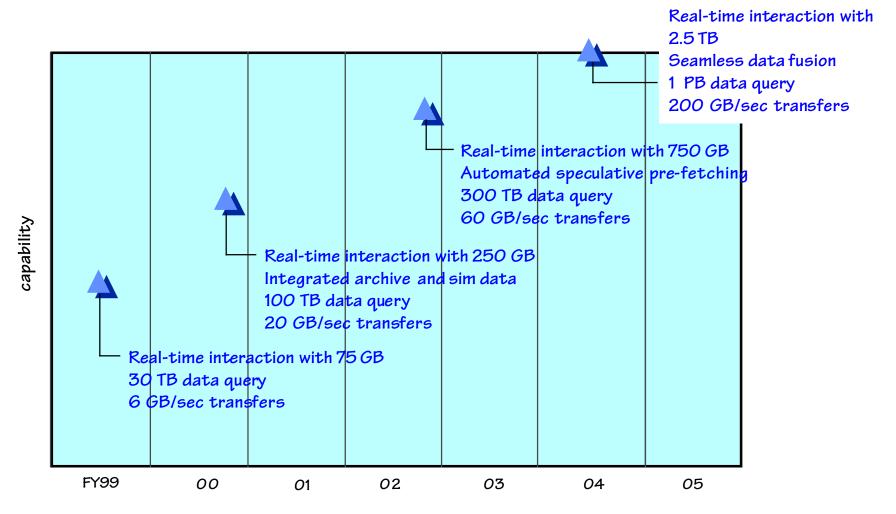
## ASCI is more than just supercomputers





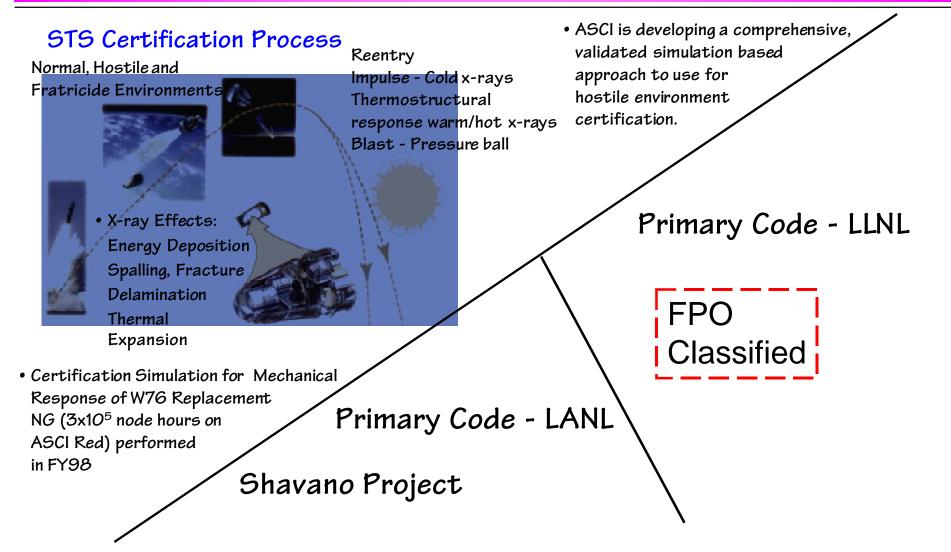
## SuperCorridors Performance Roadmap ("Curve")





### Performance Simulation-Successes





### Virtual Prototyping - Successes



### Pit Casting

- Simulations identify special preheat profiles to allow voidless casting of thin walled sections
- Collaboration between Teluride code team and plutonium foundry process team
- Optimize mold and casting design

## FPO Classified

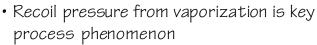
### Encapsulation

#### Modeling

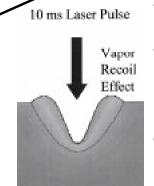
- Cure-time was process "bottleneck"
- Simulations identified improved cure schedule
- Coupled 3D fluid/chemical/mechanical physics

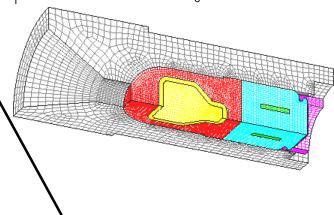
Overall process time reduced by >50%





- Vaporization/Recoil effect quickly implemented in MP-GOMA code (coupled physics, thermal/mechanical with phase change, capillary hydrodynamics)
- Can now (FY98/99) design process for dissimilar metal weld on MC4217 detonator, weld on RTG and (debris reduction) in NG tri-clad welds



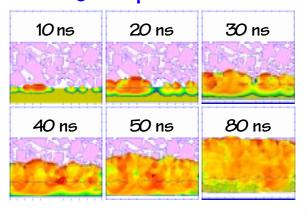


## Virtual Aging-Successes

a = 0.1 MPa



### High Explosive



- Successfully predicted behavior of aging HE (W76 Fireset)
- Fine scale to physics coupled to engineering analysis currently available on ASCI Red, allows discovery of fundamentals of shock initiation

Improved Pu EOS

### W76/W87 Butyl O-rings

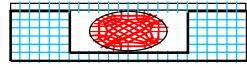
 Developing the capability to predict loss of material integrity

 Modeling leading experimental discovery

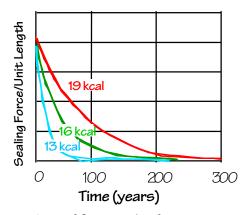
#### Plutonium

- Developed Pu aging simulation tools for atomic forces and structural phase transformations
- Did calculations of high pressure elastic constants for body centered cubic (bcc)
  Pu from first principles, resolving anomalies in historic test data

 Microscopic chemistry drives lifetime uncertainties



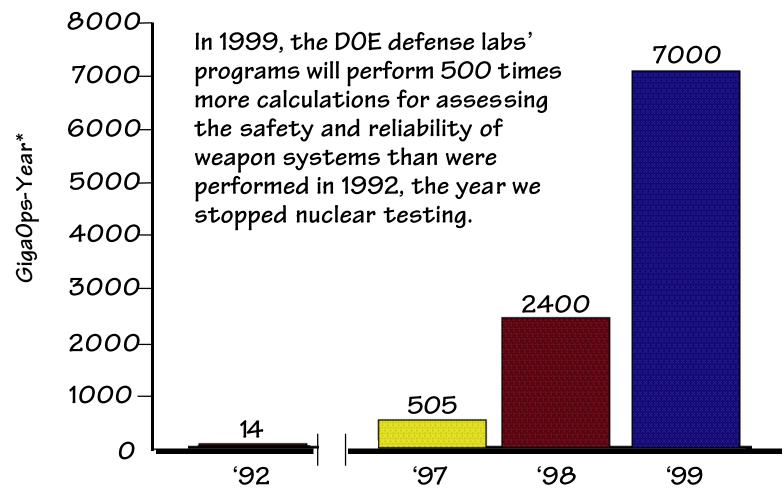
Finite Element Analysis with JAS3D code



Loss of O-ring sealing force as a function of time and activation energy at 27° C

## Yearly DOE defense labs' calculation volume for weapon programs



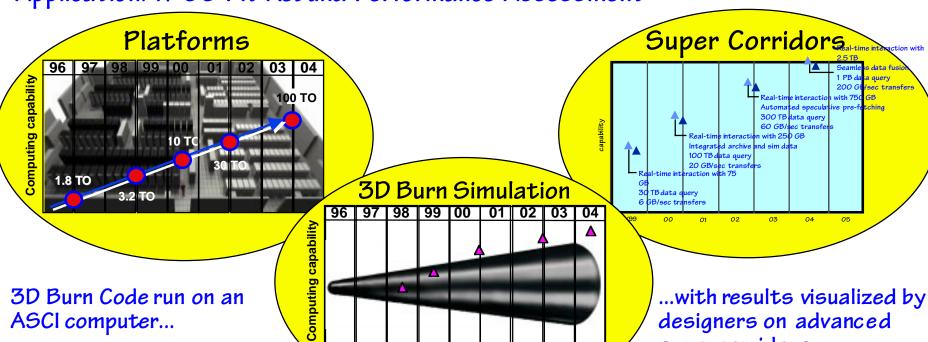


<sup>\*</sup>GigaOps-Year= equivalent of one billion calculations per second computer running non stop for a full year

## FY99 is a big year... first systems level demonstration



- First demonstration of an ASCI high fidelity 3D Primary Burn Code
- Application: W-88 Pit Rebuild Performance Assessment



- 1.5 billion cells
- 1.8 TeraByte memory
- 2-3 TeraByte secondary storage
- 3 TeraOps machine speed

- Full 3D, engineering configuration
- Assess impact of aging imperfections

supercorridors

- 75 GigaByte real-time viz
- 6 GigaByte/sec network speed
- 30TeraByte data buffer

### Full burn Simulation



FPO Classified

## Fiscal Year 1999 ASCI Budget



1	Applications	\$152.0 M
1	Platforms	\$70.0 M
1	Problem Solving Environment	\$ 45.8 M
1	Alliances	\$ 13.5 M
1	One Program 3 Labs	\$ 6.0 M
1	V & V	\$13.4 M
1	DisCom <sup>2</sup>	\$28.4 M

Total FY99

\$329.1 M

## Fiscal Year 1999 Stockpile Computing Budget

Total FY99



1	Stockpile Computing	\$155.9 M
1	Numerical Environment for Weapon Simulations	\$31.0 M
1	Facilities	\$ 1.8 M

\$188.7 M

## The Accelerated Strategic Computing Initiative (ASCI)



## Program Update and Progress Report February 1998

Backup VuGraphs

## Strategic Computing and Simulation for Stockpile Stewardship and Management

...meeting CTBT and "Green Book" Requirements



### Strategic Computing and Simulation Program

## Accelerated Strategic Computing Initiative (ASCI)

F ASCI provides the leading edge, highend simulation capabilities needed to meet weapons assessment and certification requirements without nuclear testing.

### Stockpile Computing (SC)

F Conduct computing operations, models development and code maintenance to support execution of the SSMP

## Distance Computing and Distributed Computing for Weapon Simulation (DisCom<sup>2</sup>)

F Develop, integrate, and provide technologies needed for DP labe and plants to efficiently apply high-end and distributed computing resources (from desktops to TeraOps) across thousands of miles.

## Validation and Verification (V<sup>2</sup>)

FProvide the tools, methodologies and data to ensure that the high end simulation capabilities reflect and predict the real world.

## Numeric Environment for Weapon Simulation (NEWS)

F A local computational environment for large numbers of designers to use high end simulation capabilities to simultaneously address large numbers of stockpile issues

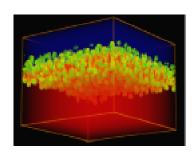
### **ASCI**





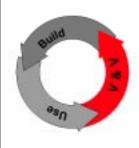
### Computers

Develop massively parallel, high performance computers to achieve the ASCI 100 TeraOps computing goal by 2004



### Applications Codes

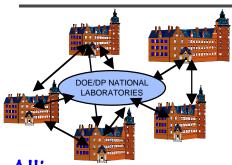
Modify and develop codes to achieve the speedup's and improvements necessary to perform full physics simulation



#### **V&V**

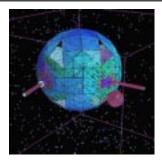
Provide the tools methodologies and data to ensure that highend simulation capabilities reflect reality

• Establish confidence in the predictive capabilities of ASCI tools



#### Alliances

Partner with universities, to solve computing and simulation challenges for 100 TeraOps platforms



## Problem Solving Environments

Make the full-physics codes user friendly to weapons analysts including set-up of large scale problems,

transferring and storing tera-byte size files, and 3D visualization on the desktop of these tera-byte size files



#### DisCom<sup>2</sup>

- Implements secure Tera-scale computing across 1000s of miles
- Integrate information and simulation
- Install distributed security and resource management
- Demonstrate high capacity distributed computational plant

## ASCI Systems



ASCI "White" IBM computer, Lawrence Livermore National Laboratory 10 Teraops, Contract FY98 Delivery FY-00





ASCI "Blue Pacific" Computer Lawrence Livermore National Laboratory 3 TeraOps



ASCI "Blue Mountain" SGI/Cray Computer Los Alamos National Laboratory 3 TeraOps

ASCI INTEL "RED" TeraOp Computer Sandia National Laboratory

### New Efforts in FY99



### DisCom<sup>2</sup>

Distant and Distributed Computing



- Secure Tera-scale computing across 1000s of miles
- Integrate information and simulation
- Distributed security and resource management
- High capacity computational plant





**V & V** 

Verification and Validation

#### Verification

- \_ Unit Testing
- \_ Regression Testing
- \_ Code Coverage
- \_ Bug Tracking
- Code-to-CodeComparisons
- \_ Configuration Control

#### Quantification of Uncertainty

- Certification of Code
- Certification of Analyst

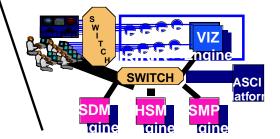
#### **Validation**

- \_ Existing Databases
- Material ModelValidation
- \_ Other Programs

Numeric Environment for Weapons Simulation

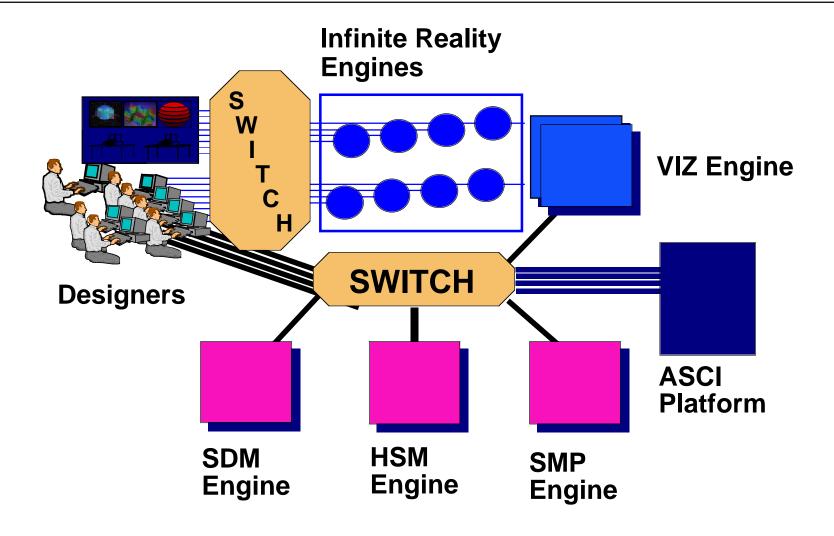
### **NEWS**

- Open ASCI TeraFlops capabilities to multiple users and multiple weapons issues simultaneously
  - Provide collaborative environment and facilitates peer review
    - Provide 3D visualization to desktop and real time immersive visualization environments



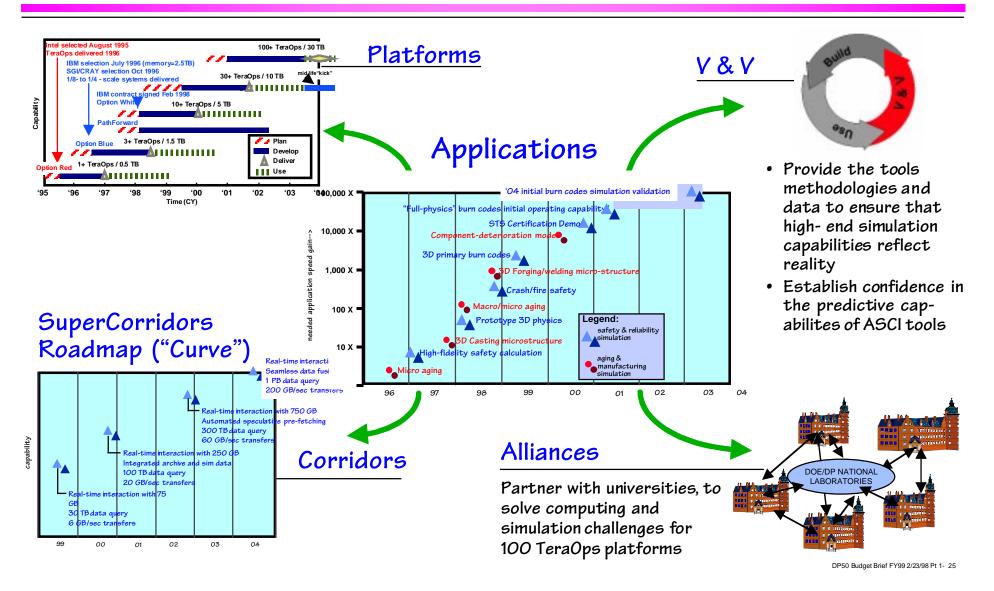
## Numerical Environment for Weapons Simulation (NEWS)





## ASCI Curves Derived from Applications

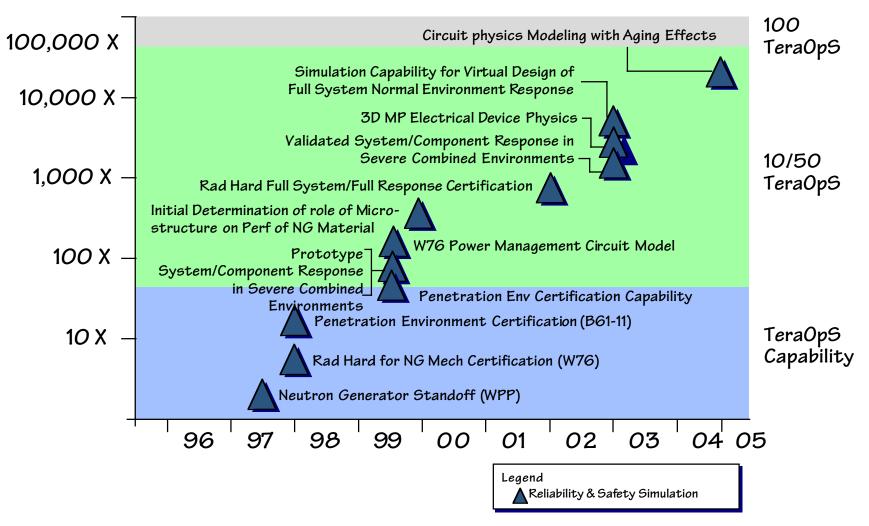




## Non Nuclear Codes Roadmap ("Curve")

...3D - "more-complete-physics" - high fidelity simulation, has key milestones tied to stockpile requirements or expected aging & manufacturing requirements - i.e., Green Book or SDR





## Virtual Prototyping Codes Roadmap ("Curve")



...3D - "more-complete-physics" - high fidelity simulation, has key milestones tied to stockpile requirements or expected aging & manufacturing requirements - i.e., Green Book or SDR

